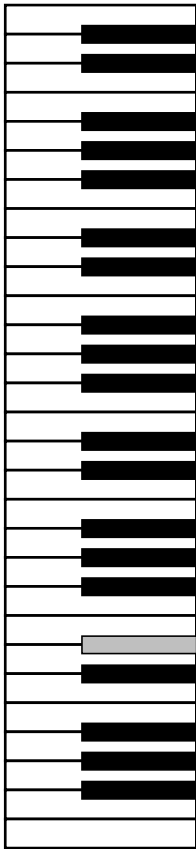
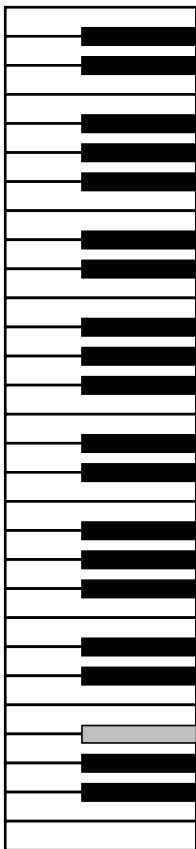


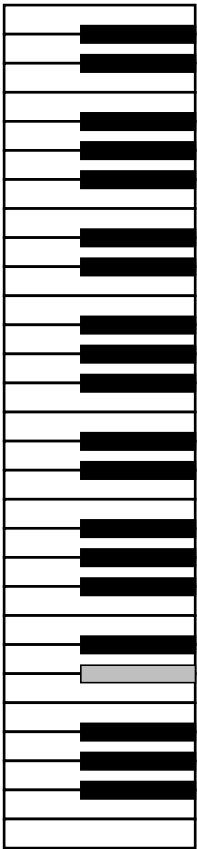
C#



F#



D#



G#

